# Chandrashekar S

## Senior UX Designer

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**LOCATION** : Bengaluru

**EXPERIENCE** : 5.5 Years

I am a User Experience and Interface Designer with industry experience in web and mobile platform products and also have experience working in a lean and agile environment. I like to create a simple but effective design solution. My goal is to achieve 100% client satisfaction by creating exceptional works to establish long term relationships.

### EDUCATION

Computer Science Engineering

### LANGUAGES I KNOW

English, Kannada, Hindi

## Skills & Expertise

- ★ DISCOVERY
- ★ WIREFRAMING
- ★ INFORMATION ARCHITECTURE
- ★ USER RESEARCH
- ★ AR/VR
- ★ VFX

## Roles In Projects

- ★ USABILITY TESTING
- ★ INTERACTION DESIGN
- ★ USER RESEARCH
- ★ PROJECT MANAGEMENT / LEAD
- ★ ACCESSIBILITY
- ★ ANALYTICAL THINKING

## Domains Worked In

- ★ AR/VR
- ★ E-COMMERCE
- ★ LOGISTICS
- ★ ED-TECH
- ★ AGRI-TECH
- ★ HEALTHCARE

# Experience(5.5 Years)

## Sr. UX/UI Designer

Lollypop Design Studio - Bengaluru, Karnataka
June 2022 to Present

- Collaborated with Project Manager and Stakeholder to gather requirements and set road map for the product and set direction.
- Created interactive designs, developing navigation flows, personas, wireframes, visual design, prototyping, organizing content, advocating for the goals and needs of real users.
- Lead 10-15 members team and have successfully delivered with client satisfaction.
- Lead discovery workshop, pitches, approach documents, concept explorations, design system formation for digital products.
- Mentored junior designers and contributed to design process and standards also participating in the recruitment process and successfully identifying top talent for the organization

## UX/UI Designer

Lumos Learning India Pvt Ltd - Bengaluru, Karnataka
January 2022 to June 2022

- Communicate with product managers and UX designers to translate project requirements and business objectives into polished user interfaces.
- Engineer prototypes to support research and usability testing.
- Devise site maps, user flows, wireframes and mockups for designs based on proven methodologies, stakeholder requests and end-user feedback.
- Conduct research by interviewing users, external customers, and various stakeholders.
- Evaluate user research to convert abstract ideas and requirements into planning tools such as journey maps, user personas and storyboards.

## UX/UI Designer

Walkter beacon lab - Bengaluru, Karnataka
June 2019 to January 2022

- Lead ideation, concept explorations, design system formation, digital strategy definition and solution execution for persistent digital services and products across.
- Engineer prototypes to support research and usability testing.
- Specialize in creating user-centered designs that improve the overall experience of a product.
- delivering results that met or exceeded expectations. Showcasing my ability to handle multiple projects, effectively manage my time, and deliver high-quality work within tight deadlines.

# Experience(5.5 Years)

## UX/UI Designer

Telloquent Solutions Pvt Ltd - Bengaluru, Karnataka
February 2019 to June 2019

- Engineer prototypes to support research and usability testing.
- Evaluate user research to convert abstract ideas and requirements into planning tools such as journey maps, user personas and storyboards.
- Test websites at different design and production stages to assess conformance with designs.
- Devise diagrams to outline system interactions and sequences underpinning interfaces.
- Design elevated and brand-right creative to achieve marketing and merchant objectives

# Tools Known

Figma       Adobe XD       Creative Cloud       Jira       Notion

Miro       Invision

# Links

https://www.behance.net/onemancss

https://www.linkedin/in/onemancss

https://www.onemancss.com